

Elements of Two-dimensional Art

I. Visual Elements

- A. Line: sharp/fuzzy, wavy/curved/angular, thick/thin, continuous/broken, dotted/dashed, outline/implied line.
- B. Color
 - 1. Hue: The name of the actual primary, secondary, or tertiary color.
 - 2. Value: saturated [pure color]
tint [white added]
shade [black added]
 - 3. Intensity: palette [broad/restricted]
tonalities [bright/dull, light/dark].
- C. Texture: The apparent roughness or smoothness [literal (actual)/figurative (simulated)].
- D. Space: The area defined by line [direct/implied; positive/negative].

II. Compositional Elements

- A. Shape (Form): Described by line. "Chiaroscuro" ["light and shade", modeling].
- B. Mass: The "illusion" of mass relative to other objects. Only three-dimensional objects take up real space and have density.
- C. Movement
 - 1. Repetition: The repeating of elements.
 - 2. Rhythm: The relationships among objects or patterns [regular/irregular].
 - 3. Harmony: The feeling that the work is natural, comfortable, and logical or that it is illogical and jarring [harmonious/dissonant].
 - 4. Variation: Changes in repeated elements.
- D. Balance: Intuitive [symmetrical/asymmetrical/unbalanced].
- E. Unity: How all of the elements work together. The composition can be "open" (escaping the frame or "closed" (drawing the eye into the work).